HOT SHOTS GOLF
WORLD INVITATIONAL

INSTRUCTION MANUAL

EVERYONE

E

CONTENT RATED BY ESRB

⚠ WARNING: PHOTOSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:
• dizziness • eye or muscle twitches • disorientation • any involuntary movement
• altered vision • loss of awareness • seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far a way as possible from the screen.

- Avoid prolonged use of the PlayStation®Vita system. Take a 15-minute break during each hour of play.

- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

PRECAUTIONS FOR USE

- Keep the PlayStation®Vita card out of the reach of small children to help prevent accidental swallowing.

- This PS Vita card is for use only with the PS Vita system. Use of this PS Vita card with other devices may damage the device or the PS Vita card.

- Do not touch the PS Vita card terminals with your hands or with metal objects.

- Do not allow the PS Vita card to come into contact with liquids. Do not bend or drop the PS Vita card or otherwise expose it to strong physical impact.

- Never disassemble or modify the PS Vita card.

PRECAUTIONS FOR USE

Do not use or store the PS Vita card in the following locations or under the following conditions:

- In a car with the windows closed (particularly in summer)/in direct sunlight/near heat sources
- In high humidity or corrosive environments.
- Be sure to insert the PS Vita card in the proper orientation.

The data on the PS Vita card may be lost or corrupted in the following situations:

- If the PS Vita card is removed from the system or if the system power is turned off while data is being read from or written to the PS Vita card.
- If the PS Vita card is used where it can be affected by static electricity or electrical noise.

If, for any reason, data loss or corruption occurs, it is not possible to recover the data. Backing up data regularly is recommended. Sony Computer Entertainment Inc. and its subsidiaries and affiliates will not be held liable for any damages or injury in the case of data loss or corruption.

FCC AND IC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and

(2) this device must accept any interference received,
including interference that may cause undesired operation

- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

FCC AND IC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

This product allows you to connect in the following ways.

For more details on each of these methods for connecting, please see the PlayStation®Vita system user's guide (http://manuals.playstation.net/document/).

Within this manual, when a mode calls for using one of these methods for connecting, it will be indicated by the corresponding icon.

Adhoc Adhoc   Available on all PS Vita systems

Using the Adhoc communication mode, you can connect with other PS Vita systems nearby.

3G 3G   Only on 3G/Wi-Fi model PS Vita system

Using the 3G functionality, this will connect you to a 3G network.

You will need an applicable data plan in order to use 3G and connecting using this method will incur fees in accordance with your data plan.

Wi-Fi **WiFi** Available on all PS Vita systems

Using the Wi-Fi functionality, this will connect you to a Wi-Fi network. In order to use this, you will need a Wi-Fi access point that is compatible with the PS Vita system. Depending on the Wi-Fi service provider you use, you may be required to register or sign a contract prior to use and/or pay a connection fee.

⚠ No matter which method you use, if you shut down the game while you are connected, it will close the connection.

⚠ Certain screens in this title during game play will negate all networking functionality on the PS Vita system. Returning to the LiveArea™ will restore networking functionality.

* When networking functionality is negated, background downloads and chats will also lose connectivity.

To check for the latest updates, touch the Update Icon in the LiveArea™. If there is a new update, follow the on-screen instructions.

⚠️ If there is a new update available and the PS Vita system has not been updated, you will not be able to start certain modes under "Playing Online".

ONLINE SERVICE USER AGREEMENT

The latest online service user agreement for *Hot Shots™ Golf World International* can be viewed from the LiveArea™.

ABOUT SAVED DATA

Any data related to progress you make in *Hot Shots™ Golf World International* will be saved to the memory card. There is only one saved data file per memory card. Data is auto-saved and overwrites itself during game play.

If you select "Start Over" from the title screen, the *Hot Shots™ Golf World International* saved data will be reinitialized and all progress will be lost, so please be careful.
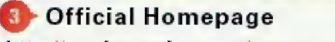
Selection and content may occasionally be changed or updated.

1 Gateway

Start playing *Hot Shots™ Golf World International*. If you had the game on hold, you will pick up where you left off.

2 PlayStation®Store 3G WiFi

Access the PlayStation®Store. You will need to sign-in to the PlayStation®Network.

3 Official Homepage 3G WiFi

http://us.playstation.com/games-and-media/games/hot-shots-golf-world-invitational-psvita.html

4 Daily National Tournament 3G WiFi

Start the "Daily National Tournament" under "Playing Online".

5 Shop   Sales & Shop Info

This takes you to the in-game "Shop". During sales, you will be able to get good deals.

6 Online Lobby WiFi

This takes you to the lobby under "Playing Online". You will need to sign-in to the PlayStation®Network.

You can check on your lobby character, too.

Single Player Golf

This is the single player mode. By playing in this mode, you can earn points that you can spend in the Shop.

Multi-Player Golf **Adhoc**

In this mode, play against other players through Adhoc connectivity.

Playing Online **3G WiFi**

In this mode, play online using 3G or Wi-Fi.

Customizing

Change your character's outfits and edit your lobby character.

Shop

Buy characters, gear, and courses.

Data

Check out your stats, character profiles, and recorded videos.

L button
Club Selection/
Switch tabs

R button
Club Selection/
Switch tabs

↑ / ↓ buttons
Move Camera

Directional buttons
Navigate

◀ / ▶ buttons
Change Shot Direction

■ button
Switch Shot Mode

△ button
Move Camera Forward/
Backward

● button
Move Camera Forward/
Backward/

✕ button
Take a Shot/
Select

PS button
LiveArea™ Screen

Left Stick
Look Around

START button
Start Menu

SELECT button
Display Map of the Course

Your basic controls for *Hot Shots Golf* ™
World International will be your buttons. For touch controls, see the next page.

Menu items can be selected by touching them. During a round, you can take the following actions by touching or dragging.

🚩 **Switch Shot Camera**

Touch and drag the Shot Camera Switch Icon to switch to a camera in the direction you dragged.

🚩 Change Teeing-Off Spot ⊙

When teeing-off, drag the ball to change where you tee-off from.

You can also drag your character to the left or right by pinching the character with one finger on the screen (touchscreen) and one finger on the rear touch pad and change where you tee-off from that way.

🚩 Check & Change Where Your Shot Will Land ⊙

Touch the landing spot cursor and the camera will switch to a bird's eye view of the landing spot. Dragging the landing spot cursor while in the top-down view will change your shot direction and/or the club you are using.

🚩 Check Distance and Elevation ⊙

Touch and hold the center of the rear touch pad and an icon will show up.

Hold and drag to check the distance and elevation difference between the ball's location and the icon.

Hole Data

Number of Shots Taken and Current Standing

Elevation Difference from Cup

Remaining Distance

Club Currently in Use

Shot Gauge

Shot Mode

Slope of Ball Location

Potential Min-Max of Shot Distance

Current Score and Points Earned

Wind Direction and Strength

Landing Spot Cursor

Switch Shot Camera
Touch the icon and drag to switch to a camera in the corresponding direction.

Ball Condition

How Susceptible the Ball is to Horizontal Spin

How Susceptible the Ball is to Vertical Spin

Cup

Grid
The dots will move in the direction the green slopes.
The more sloped it is, the faster the dots will move.

Shot Mode

Shot Gauge

The flag icon will give you an idea of how far the cup is.

100%

50%

1 Press the ⊗ button to start your swing.

2 Press the ⊗ button again to set the power of your shot.

The further up the gauge, the farther the ball will go.

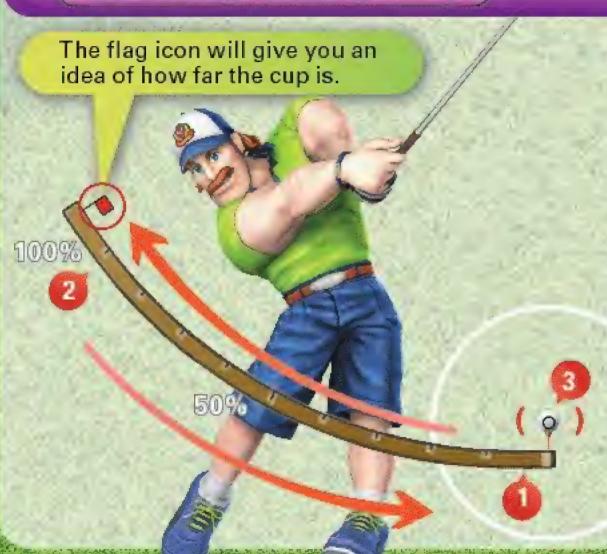**3** Time your third ⊗ button press in the Impact Zone.

If your point of impact is in the middle of the zone, you will have a nice shot with little side-to-side deviation.

Too much to the left and the shot will go right, too much to the right and the shot will go left.

Miss the zone and you will miss the shot.

The flag icon will give you an idea of how far the cup is.

100%

50%

1. Press the ✖ button to start your swing.

2. Press the ✖ button again to set the power of your shot.

   The further up the gauge, the farther the ball will go.

3. Press the ✖ Button a third time when the shrinking circle overlaps with the center point of the ball for a nice shot with little side-to-side deviation.

   For a right-hander, an early press will go right and a late press will go left. For a left-hander, the directions will be opposite.

   Miss the circle or press too late and you will miss the shot.

Arrow Shot

Set your power on the curved gauge and select the point of impact based on the direction of the arrow.

You will get a nice shot if you hit the ⊗ button when the arrow is pointing straight up.

Advanced Shot

Set your power by watching the character's swing and select the point of impact the same way as with the Circle Shot.

Old School Shot

Set your power on the bar gauge and select the point of impact the same way as with the Gauge Shot.

Shot Mode

Press the ⊚ button before your shot to switch shot modes.Power Mode will make your ball go farther than normal. How many times you can use Power Mode will depend on your character. Approach Mode will limit the max value (max distance) of your power gauge. There is no limit to how many times you can use Approach Mode.

Extra Power Shot

When your loyalty level goes up, you will be able to use the Extra Power Shot, which will make your shots go even farther than a Power Shot.
In order to execute an Extra Power Shot, select Power Mode and at the point of impact, tilt the

PS Vita system towards you and then immediately return it to its original position. If you succeed, the trajectory of your shot will turn blue.

Spin / Super Spin

If you hold down any of the Directional buttons at the point of impact, you can change where the club strikes the ball and put a spin on your shot. Additionally, if you hold down one of the Directional buttons while setting your power and then hold down the opposite Directional button as you make your shot with a Perfect Impact, you will be able to put an even more powerful Super Spin on your shot.

🚩 How Challenge Mode Works

Enter tournaments and win to receive ⭐. Once you have collected a certain number of ⭐, you can attempt a VS game. VS is a match play game and if you win against your opponent, you will be able to enter tournaments in the next rank up. In tournaments and VS matches, you will earn points based on your score. Collect points as you enter tournaments and purchase characters and gear.

🚩 Easy Mode

If you lose tournament after tournament, you will be given the option to select Easy Mode by pressing the ⬤ button while you are in Challenge Mode.
In Easy Mode, your opponents will be slightly weaker, but the points you earn and the loyalty you gain will remain the same, so if you're having a hard time winning, don't be shy about using this mode.

🚩 Stroke Play

You can select your course, number of holes, teeing ground, and character to play a round by yourself. When the round is over, you will earn points based on your score. Buy courses, characters, and gear in the Shop to increase your selection.

🚩 Training

You can select your course, teeing ground, and character to practice by yourself. You will earn no points.

You can play like in a normal round, but after you make a shot, you can redo the shot from the same location or make changes, like adjusting the wind.

Buy courses, characters, and gear in the Shop to increase your selection.

How to Begin

Choose whether you want to be the leader by creating a room and accepting other members or if you want to participate as a member by looking for a room created by another player.
If you choose to become the leader, you will be able to set the competition format, the course, number of holes, teeing ground, and other rules.

Competition Format

You can choose from the following competition formats.

New Realistic Format ▶ A maximum of 8 players proceed in parallel, competing for the fewest number of strokes.

Match Play ▶ 2 players compete for each hole, whoever wins the most holes wins.

Other Rules

You can institute up to 2 special rules, such as "make shots in under 10 seconds or be penalized +1 stroke" or "put a limit on number of clubs".

Multi-Player Golf utilizes the PS Vita system's capability for Adhoc connectivity. When playing modes that utilize Adhoc connectivity ("Adhoc mode"), please be aware of the following.

🚩 Turn Off "Airplane Mode"

Before you start up Adhoc mode, go to the PS Vita system's HOME screen and under [Settings] ⇨ [Network], uncheck [Airplane Mode] to turn it off and do not turn it back on until you are ready to quit Adhoc mode.

⚠️ If you are anywhere that prohibits the use of devices that emit radio signals, such as on an airplane, turn [Airplane Mode] on and refrain from using any and all communication capabilities.

🚩 Setting the Channel

All players should go to their PS Vita system's HOME screen and under [Settings] ⇨ [Network] ⇨ [Wi-Fi Settings], set [Adhoc Mode Channel] to [Auto]. If you are having difficulty connecting under [Auto], all players should try setting their channels to [1ch], [6ch], or [11ch].

🚩 PS Vita systems Closer Together

Make sure all players participating in Adhoc mode have their PS Vita systems within 10 meters of each other.

🚩 Before You Start

In order to play the Daily National Tournament, you will need to connect to a network using the PS Vita system's 3G or Wi-Fi functionality and sign-in to the PlayStation®Network.

🚩 How to Play

Tournaments will be distributed daily. Play the tournaments offline and upload the results. The uploaded results will be tallied and player rankings will be posted. There will be 3 tournaments distributed each day and you will be allowed only one attempt per tournament.

🚩 Downloading & Uploading

If you are connected to a network, selecting Daily National Tournament will cause the tournaments to be downloaded automatically and when you finish a round, the results will be uploaded automatically. Your results will be saved even if you cannot connect to a network when you finish a round and the results will be uploaded the next time you select Daily National Tournament when you are in a place where you can connect again.

🚩 Before You Start

In order to enter a lobby, you will need to connect to a network using the PS Vita system's Wi-Fi functionality and sign-in to the PlayStation®Network.

🚩 What Is a Lobby?

A lobby is where players can get online and get together as their lobby characters. Select the Club House where you will see many lobbies and enter a lobby. There, you can chat with other players in the same lobby.
You can change the way your lobby character looks under Customizing. Controls in lobbies are as follows.
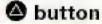
Move Lobby Character	▶	Left stick		
Lobby Character Actions	▶	Right stick/ ◎ button/ ⊗ button/ ▣ button		

Online Menu	▶	△ button
Quit Mode	▶	START button
Chat Comment	▶	🅛 Button

Software licensed for play on PlayStation®Vita systems in the Americas. Use of this software and the PlayStation®Network is subject to applicable user agreements and privacy policies found at:

www.us.playstation.com/support/useragreements.

Consumer Service/Technical Support Line

1-800-345-7669

Call this number for technical support, installation or general questions regarding the PS Vita system and its peripherals.

Representatives are available Monday – Saturday 6AM – 8PM and Sunday 7 AM – 6:30 PM Pacific Standard Time.

Sony Computer Entertainment America collects location based data for the purpose of measuring distance traveled and awarding travel points based on those distances. The location based data is not shared with third parties. If you do not want to use this feature, go to Settings -> Location Data. From here, you may uncheck Use Location Data to disable location data for all titles or you may uncheck individual titles to disable location data for those specific titles.

SCEA may retire the online portion
of this game at any time.

Online Pass access rights cannot be transferred once the
voucher is redeemed. Online Pass vouchers cannot be redeemed
or returned for cash or credit.

ONLINE USER AGREEMENT

PLEASE READ THE ENTIRE ONLINE USER AGREEMENT AND INDICATE WHETHER OR NOT YOU AGREE TO ITS TERMS BY CLICKING THE "**ACCEPT**" OR "**DECLINE**" BUTTON AT THE BOTTOM OF THIS SCREEN. IF YOU CLICK THE "DECLINE" BUTTON YOU WILL NOT BE ABLE TO PLAY THE ONLINE FEATURES OF THIS GAME. IF YOU WISH TO RETURN THE PACKAGED VERSION OF THIS GAME, CHECK WITH SONY COMPUTER ENTERTAINMENT AMERICA LLC ("SCEA") CONSUMER SERVICES AT 1-800-345-7669 FOR REFUND OR RETURN INFORMATION. PLEASE HAVE YOUR PURCHASE RECEIPT AVAILABLE.

1. **ACCEPTANCE OF AGREEMENT.** This Agreement can be accepted only by an adult 18 years or older. By clicking the "ACCEPT" button, you affirm that you are over 18 years old and you are accepting this Agreement on your own behalf or on behalf of your minor child (under 18).

2. **GRANT OF LICENSE.** SCEA grants you a limited, non-exclusive license to use the game software which includes User Generated Content creation tools (collectively, the "Software") for personal use on a PlayStation® computer entertainment system only. This limited license does not grant you the right to, and you

agree that you shall not (i) rent, lease or sublicense the Software, (ii) modify, adapt, translate, reverse engineer, decompile or disassemble the Software, (iii) attempt to create source code from the object code for the Software, or (iv) download game content for any purpose other than game play, User Generated Content creation, or User Generated Content distribution as permitted solely in connection with the licensed use of this game. Any rights not explicitly granted to you with respect to the use of the Software are reserved to SCEA. SCEA may modify game content, including User Generated Content, at any time for any reason. This Software may include time and use restrictions. For time and use

restrictions regarding this Software, visit www.us.playstation.com/support/useragreement.

3. **AUTHENTICATION/SERVICE.** SCEA may retrieve information about a user's hardware and software for authentication, copy protection, account blocking, system monitoring/diagnostics, rule enforcements, game management and other purposes. SCEA does not guarantee the continuous operation of the game servers and shall not be responsible for any delay or failure of the game servers to perform.

4. **MAINTENANCE AND SYSTEM UPDATES.** Some games will not play unless you have updated your PlayStation®'s system software ("System Software"). The game software may check your PlayStation® to determine what version of System Software is currently installed. If your PlayStation® has an older version of the System Software the game software may require that you update your System Software in order to play the game. Updating your PlayStation®'s System Software could cause a loss of data, content, functionalities, or utilities. Therefore, you should back up whatever data may be copied from your PlayStation®'s hard disk prior to updating your System Software. Data back-up instructions

can be found in the PlayStation® Online User Guide. SCEA is not responsible for data loss.

5. **SEPARATE USER ACCOUNTS.** This game may ask you to create an account with a user, player or other game name ("Game Name") and password. You may also be asked to select or provide additional information for a game profile. This information may be provided to any tournament website established by SCEA or its partners in connection with this game. When you choose a Game Name, choose an alias to protect your identity. When you choose a password, choose a unique combination of letters and numbers

unrelated to your Game Name or to any information you may share with other players in the game. If your account is inactive for an extended period your account may be deactivated. To inquire about a deactivated account, please contact SCEA Consumer Services at 1-800-345-7669.

6. **COLLECTION AND USE OF INFORMATION.** If you use the online features of this game, SCEA may collect and store certain information related to your use of this game and your PlayStation® computer entertainment system and, subject SCEA's privacy policy and the privacy policy governing PlayStation®Network, share

this information with third parties. This information may include user IDs (such as your PlayStation®Network online ID and Game Name), game scores, game achievements, game performance, real-world locations visited (e.g., geolocation information), buddylists, hardware MAC address, internet protocol address, and your usage of game features. Through updates or changes to this game, SCEA may have collect, store and share other information. By using this game you consent to SCEA's collection, storage and sharing of this information, including public display of your information such as your user IDs, physical location, scores, ranking, achievements and other gameplay data.

7. **PROTECTION OF IDENTITY/NO EXPECTATION OF PRIVACY.** You acknowledge that you have no expectation of privacy or confidentiality in any personal or other information you may intentionally or unintentionally disclose. You should avoid saying anything personally identifying in chat.

8. **ONLINE CONDUCT.** When you play, you agree to be respectful of your fellow players and never to engage in any behavior that would be abusive or offensive to other players, disruptive of the game experience, fraudulent or otherwise illegal. This includes but is not limited to:

(a) Harassing or intimidating other players;

(b) Using language, selecting user, character, clan or team names or creating any other content that may be racially, ethnically or religiously offensive, sexually abusive, obscene or defamatory;

(c) Selecting as a user, character, clan or team name any word, symbol or combination of words and symbols which is identical to or substantially similar to any character, team, weapon, vehicle or other element which appears in this game;

(d) Using content that is commercial in nature such as

advertisements, solicitations and promotions for goods or services;

(e) Falsely representing that you are an employee of Sony Corporation, SCEA, or any other affiliated or related company;

(f) Disrupting the normal flow of chat;

(g) Making a false report of user abuse to SCEA Consumer Services;

(h) Violating any local, state or national law;

(i) Using a cheat code, cheat device or any device that modifies the

executable game code or data. For a detailed explanation of the SCEA policy on cheating, visit www.us.playstation.com/onlinecheating.

(j) Any attempt to deliberately alter, damage or undermine the legitimate operation of this game, including but not limited to exploiting the ranking system by creating "dummy accounts".

9. **REPORTING ABUSE.** To report violations of this Agreement or to inquire about a blocked account, call SCEA Consumer Services at 1-800-345-7669.

10. **AGREEMENT VIOLATIONS.** If you violate this Agreement in any manner, SCEA may, at its discretion and without notice, temporarily or permanently block your account and/or reset your stats and/or rankings in this game and any other games.

11. **INTERNET AND MOBILE CONNECTION.** In order for the online features of this game to operate properly, you will be required to have and maintain an adequate Internet connection. SCEA and its affiliated companies are not associated with any Internet service providers (ISPs) including hotspot and mobile network operators (collectively "ISPs"). You are responsible for all costs and fees

charged by your ISP associated with online use of the game. SCEA is not responsible for any costs, fees, damages or injury arising from or related to your use of ISP services. When you access the Internet, you are providing information directly to the ISP and not to SCEA. This information is collected by the ISP. Before accessing the Internet, you should carefully read the ISP's user agreement, terms and conditions and privacy policy carefully.

12. **WARRANTY/DISCLAIMER/LIABILITY LIMITATIONS. EXCEPT AS PROVIDED HEREIN, THE SOFTWARE AND ALL RELATED SERVICES ARE PROVIDED "AS IS" AND, TO THE MAXIMUM**

EXTENT ALLOWABLE UNDER LAW, SCEA DISCLAIMS ALL WARRANTIES OF ANY KIND, WHETHER EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. Without limiting the foregoing, SCEA does not promise that the Software will work properly with all memory card storage or other peripheral devices. From time to time, there may be problems related to availability, access, delay or failure to perform that are beyond the immediate and reasonable control of SCEA. In the event of a dispute regarding the online functionality

of the Software, you agree that the sole liability of SCEA and its affiliated companies will be limited to repair or replacement of the game software at SCEA's option. SCEA may, at its sole discretion, discontinue hosting the game server at any time. SCEA has no liability for such discontinuance. SCEA has no liability for any violation of this Agreement by you or by any other player.

13. **MODIFICATION.** SCEA at its sole discretion may modify the terms of this Agreement at any time. You are responsible for reviewing the terms of this Agreement each time you log in to play.

By accepting this Agreement and by playing the game online, you agree to be bound by all current terms of the Agreement. To print out a current copy of this Agreement using your computer, go to www.us.playstation.com/support/useragreement.

14. **USER GENERATED CONTENT.** This game may include tools that give you the ability to communicate with other players and to create, post and distribute various forms of content for and in connection with the game, including but not limited to pictures, photographs, videos, game-related materials (including levels and characters) and other information (individually and collectively,

"User Generated Content"). You acknowledge that SCEA and the other creators of User Generated Content have rights in their respective content under copyright and other applicable laws, and that except as expressly described in this Agreement, such rights are not licensed or otherwise transferred to you. You accept full responsibility and liability for your use of any User Generated Content in violation of any such rights.

You agree that you will not create, transfer, share, send, submit or upload any User Generated Content that:

(a) is protected by copyright, patent, trademark or trade secret or otherwise subject to third-party proprietary rights, including but not limited to rights of privacy and publicity (unless you are or have permission from the rightful owner);

(b) contains fraudulent statements or misrepresentations that could damage SCEA or any third party;

(c) contains any statements or materials that disparage, ridicule or scorn SCEA or any third party;

(d) is obscene, defamatory, threatening, harassing, predatory, pornographic, hateful, racially or ethnically offensive, or

encourages conduct that would violate any law or is otherwise inappropriate;

(e) is an advertisement or solicitation of business;

(f) is an impersonation of another person; or

(g) violates any of the rules of Online Conduct, other terms of this Agreement, terms of the PSN Terms of Service and Usage Agreement or any other terms related to this game.

You agree that SCEA is not responsible or liable for User Generated Content submitted or posted by you or by others. SCEA does not

claim ownership of any User Generated Content that you submit or make available as part of the game, and SCEA expressly disclaims any and all liability in connection with any User Generated Content. SCEA has no duty to pre-screen User Generated Content.

SCEA has the right to edit, remove, block or refuse to post any submitted User Generated Content from any network or Internet site, including but not limited to the PlayStation®Network, for any reason without prior notice, but assumes no obligation to do so and is not responsible for any failure or delay in doing so.

15. SCEA'S LICENSE OF USER GENERATED CONTENT.

(a) By posting, transferring, sharing or sending User Generated Content in any manner, you hereby grant SCEA, its affiliates, licensors and distributors and other users of the Software a non-exclusive, worldwide, fully paid-up, transferable, irrevocable, royalty-free and perpetual license to modify, adapt, translate, create derivative works from, and perform and display your User Generated Content;

(b) By submitting or uploading User Generated Content in any manner to SCEA, you hereby grant SCEA, its affiliates, licensors

and distributors a non-exclusive, worldwide, fully paid-up, transferable, irrevocable, royalty-free and perpetual license to publish and distribute your User Generated Content (for free or for profit) and to use your User Generated Content for marketing and promotional purposes in conjunction with the game, any PlayStation computer entertainment system or any other aspect of SCEA's business; and

(c) You hereby:

(i) Acknowledge that you have received good and valuable consideration from SCEA for the license of the rights in

your User Generated Content under this Agreement;

(ii) Agree that your creation or distribution of User Generated Content is not in any way based upon any expectation of compensation from SCEA, its affiliates, licensors or distributors;

(iii) Agree that SCEA, its affiliates, licensors and distributors may - but are not required to - use your name, username, or applicable trademarks in connection with the distribution of your User Generated Content; and

(iv) Warrant and represent that: (A) you created your User Generated Content; (B) you have all necessary rights to your User Generated Content to fulfill your obligations under this Agreement; and (C) your User Generated Content does not infringe on the intellectual property or other rights of any third party and is not obscene, defamatory, offensive or an advertisement or solicitation of business.

16. **RELEASE AND INDEMNIFICATION.** You agree to release SCEA, its affiliates, licensors, distributors and the employees and agents

thereof ("SCEA Parties") from all claims, demands, and damages (actual and consequential) arising out of or in any way connected with any litigation or dispute arising out of or related to any transaction, agreement, or arrangement with any other user, any developer, or any other third party in connection with the Software or User Generated Content. You agree that you will not involve SCEA Parties in any such litigation or dispute. If you attempt to do so, you shall pay all costs and attorneys' fees of any SCEA Party and shall provide indemnification as set forth below.

You agree to indemnify and hold the SCEA Parties harmless from any claim or demand, including reasonable attorneys' fees, made by any third party due to or arising out of your violation of this Agreement or use of User Generated Content.

17. **MISCELLANEOUS.** This Agreement shall be construed and interpreted in accordance with the laws of the State of California applying to contracts fully executed and performed within the State of California. Both parties submit to personal jurisdiction in California and further agree that any dispute arising from or relating to this Agreement shall be brought in a court within

San Mateo County, California. If any provision of this Agreement shall be held invalid or unenforceable, in whole or in part, such provision shall be modified to the minimum extent necessary to make it valid and enforceable, and the validity and enforceability of all other provisions of this Agreement shall not be affected thereby. This Agreement, together with the PSN Terms of Service and Usage Agreement constitute the entire agreement between the parties related to the subject matter hereof and supersedes all prior oral and written and all contemporaneous oral negotiations, commitments and understandings of the parties, all of which are merged herein.

SCEA warrants to the original purchaser that this product shall be free from defects in material and workmanship for a period of one (1) year from the date of purchase. This warranty does not apply to any consumables (such as batteries). For defects in material or workmanship within the warranty period, upon showing a proof of purchase, SCEA agrees for a period of one (1) year to either repair or replace this product with a new or factory recertified product at SCEA's option. For the purpose of this Limited Warranty, "factory recertified" means a product that has been returned to its original specifications.

Visit http://www.us.playstation.com/support or call 1-800-345-7669 to receive a return authorization and shipping instructions. This warranty shall not be applicable and shall be void if the defect in the SCEA product has arisen through abuse, unreasonable use, mistreatment, neglect, or means other than from a defect in materials or workmanship.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE SCEA. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE ONE (1) YEAR PERIOD DESCRIBED ABOVE. IN NO EVENT WILL SCEA BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE SCEA PRODUCT. SOME STATES OR PROVINCES DO NOT ALLOW LIMITATION ON HOW LONG AN IMPLIED WARRANTY LASTS AND SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATIONS OF CONSEQUENTIAL OR INCIDENTAL DAMAGES, SO THE ABOVE LIMITATIONS OR EXCLUSION MAY NOT APPLY TO YOU.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state or province to province.

This warranty is valid only in the United States and Canada.

The Sony Computer Entertainment logo is a trademark of Sony Corporation. "PlayStation", the "PS" family logos and the PS Vita logo are trademarks of Sony Computer Entertainment Inc.

DynaFont DynaFont developed by DynaComware. FONTWORKS THIS SOFTWARE USES FONTS WHICH WERE CREATED UNDER LICENSE FROM FONTWORKS INC. TO FIT THE SOFTWARE DESIGN.

HOT SHOTS GOLF
WORLD INVITATIONAL

For more information on this game, please visit

www.playstation.com

PlayStation®